

Runtime types in OCaml.

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OCaml'2013 – September 24 – Boston

Structural type introspection e.g. generic Input/Output primitives:

- ▶ type-safe, unlike `Marshal.{to,from}_string`
- ▶ typed, *i.e.* not written in Camlp4

a.k.a. polytypic functions

Nominal type introspection e.g. dynamic values:

- ▶ dynamic key/value storage
- ▶ to implement a DSL with dynamic typing

or extensible polytypic functions (for abstract type)

A common type representation for:

- ▶ FFI libraries
- ▶ Eliom's services

Debugger explore the heap with (exact) typing information

Is there a single representation that fits all these usages ?

- ▶ while preserving abstraction when wished
- ▶ while breaking abstraction when wished (but not by mistake)
- ▶ without hidden cost

Small example: polytypic printing function

```
let rec print (type t) (ty: t ty) (v: t) =  
  match head ty with  
  | Int → print_int v  
  | String → print_string v  
  | List ty → print_list (print ty) v  
  | ...
```

Small example: polytypic printing function

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let rec print (type t) (ty: t ty) (v: t) =
  match head ty with
  | Int → print_int v
  | String → print_string v
  | List ty → print_list (print ty) v
  | Sum desc →
    let (name, args) = sum_get desc v in
    print_string name;
    if List.length args <> 0 then
      printf "(%a)" print_args args
  | ...

and print_args = function
| [Dyn (ty, v)] → print ty v
| Dyn (ty, v) :: args →
  print ty v; printf ","; print_args args
| [] → assert false
```

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  | Sum desc →
    let (name, args) = sum_get desc v in
    print_string name;
    if List.length args <> 0 then
      printf "(%a)" print_args args
  | ...
  | Abstract → print_string "<abstract>"
and print_args = function
  | [Dyn (ty, v)] → print ty v
  | Dyn (ty, v) :: args →
    print ty v; printf ","; print_args args
  | [] → assert false
```

A type for types: the predefined type τ ty;

An syntax for type expression: (type val τ) of type τ ty,
the runtime representation of τ .

```
type t = R of int * int | ...  
let x = R (22, 7)  
let () = print (type val t) x
```

Implicit type arguments: optional argument instantiated at call-site with the dynamic representation of the expected type.

```
val print: ?t:(type val  $\alpha$ )  $\rightarrow$   $\alpha$   $\rightarrow$  string
```

```
let print ?(type val t) (v: t) = ...
```

```
type t = R of int * int | ...
```

```
let x = R (22, 7)
```

```
let () = print x (* implicit arg is (type val t) *)
```


How to mix polytypic function and abstraction ?

- ▶ without always printing <abstract>
- ▶ and given that a data type may have multiple and distinct abstract representation

```
module type INTF = sig type t ... end
module IMLEM = struct type t = ... end
module M = (IMLEM : INTF)
module M2 = (IMLEM : INTF)
```

One solution: extensible polytypic function

```
module M : sig
  type t
  val x : t
end = struct
  type t = R of int * int | ...
  let x = R (22, 7)
  let () = print x      (* display: "R (22, 7)" *)
end
let () = print x      (* display: "<opaque>" *)
```

One solution: extensible polytypic function

```
module M : sig
  type t
  val x : t
end = struct
  type t = R of int * int | ...
  let x = R (22, 7)
  let () = print x      (* display: "R (22, 7)" *)
  let () =
    register_printer (external type val t)
      (fun x → ...)
end
let () = print x      (* display: "R (22, 7)" *)
```

May be implemented with *type-indexed association table*.

Which relation between a data type and its abstraction(s) ?

```
module type INTF = sig
  type t
  val x : t
end
module IMPLM = struct
  type t = R of int * int | ...
  let x = R (22, 7)
end
include (IMPLM : INTF)
```

Which relation between a data type and its abstraction(s) ?

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module type INTF = sig
  type t
  val x : t
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module IMPLM = struct
  type t = R of int * int | ...
  let x = R (22, 7)
end
include (IMPLM : INTF)

let cast ?(type val a) (x : a) : IMPLM.t option =
  match (type val a) with
  | (type val IMPLM.t) → Some (x : IMPLM.t)
  | _ → None

```

Which relation between a data type and its abstraction(s) ?

```
module type INTF = sig
  type t
  val x : t
end
module IMPLM = struct
  type t = R of int * int | ...
  let x = R (22, 7)
  let is_t ?(type val a) (x : a) =
    match (type val a) with
    | (type val t) → true
    | _ → false
end
include (IMPLM : INTF)
```

Alias type have no proper identity:

```
module M : sig
  type t
  val x : t
end = struct
  type t = int list
  let x = [1;2;3]
end
```

```
let cast ?(type val a) (x : a) : int list option =
  match (type val a) with
  | (type val int list) → Some (x : int list)
  | _ → None
```

Global context There is a canonical name for type defined outside of the current compilation unit: its absolute path.

Wish By default abstraction should consistently introduces new nominal types. But, how to reference (all) the external name(s) of a given type within its initial compilation unit/structure ?

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Wish By default abstraction should consistently introduces new nominal types. But, how to reference (all) the external name(s) of a given type within its initial compilation unit/structure ?

Pragmatic approach manual or semi-automatic creation of runtime “type names”

- ▶ track nominal usage of type
- ▶ annotate signature accordingly

An unsafe type for type

```
type uty =  
  | DT_Bool | DT_Int | DT_List of uty  
  ...  
  | DT_Constr of declaration * uty list  
  | DT_Var of var_id  
and declaration =  
  { decl_id = id;  
    params = var_id list;  
    kind = kind; }  
and kind = DT_Sum of ... | DT_Record of ...
```

Absolute path as type identifiers

```
and id = string list * string
```

Conclusion: what's working ?

- ▶ Runtime type representation with global names
- ▶ A GADT for structural introspection
- ▶ Type-constructor indexed association table
- ▶ Implicit type argument
 - ▶ lightweight syntax for calling polytypic function
 - ▶ explicit type parameter for polymorphic function